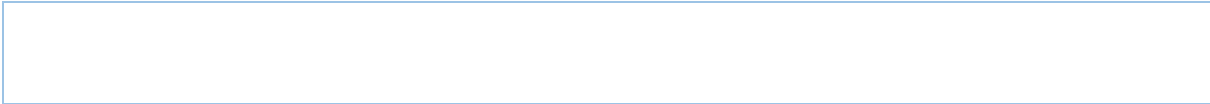


Viral		
Duration:	60 – 90 min	
Number of players:	2-5	players
Materials/ Tools needed:	Boardgame	
Publisher:	Mesa Bordgames/ Arcane Wonders	
Game Designer:	António Sousa Lara – Gil D'Orey	
Language	English	
Links:	https://boardgamegeek.com/boardgame/194690/viral	
Type of game:		Main topic:
<input checked="" type="checkbox"/> board <input type="checkbox"/> card <input type="checkbox"/> role play <input type="checkbox"/> simulation <input type="checkbox"/> computer <input type="checkbox"/> Serious <input type="checkbox"/> Other: card + app		Biology / Science
Short description/ Goal of the game:		Image:
<p>In Viral every player is a virus that has to infect a patient. Now you must spread out and mutate in order to infect other organs. Your goal is to gain Viral Points by creating a crises in the organs and by controlling zones in the patient's body. But watch out for the other viruses-controlled by the other players – and the patient's powerful immune system.</p>		
Educational value/ Learning Objectives:		
<ul style="list-style-type: none"> • Simulation of the viruses (attack and fight). • Simulation of the main organs and the blood vessels. 		



Recommendations for use:

- This is a cartoonish game about viruses. While it may not be entirely scientific, you can certainly use it to explain organs and how viruses work.
- Works best with more than two players.

Pro's & Contra's:

- Although the game is not complex, you will have to learn to play it. You need to build in time for this. Besides, playing the game takes a minimum of 60 minutes.

Notes & More Pictures:

