


Unusual Suspects

Duration:	+/- 20 min.	
Number of players:	From 3	player/s or teams
Materials/ Tools needed:	Cards	
Publisher:	Cranio Creations	
Game Designer:	Paolo Mori	
Language	English (also available in Dutch)	
Links:	https://pen-en-pion.nl/en/u-unusual-suspects-who-is-the-suspect/	

Type of game:	Main topic:
<input type="checkbox"/> board <input type="checkbox"/> card <input type="checkbox"/> role play <input type="checkbox"/> simulation <input type="checkbox"/> computer <input type="checkbox"/> Serious <input checked="" type="checkbox"/> Other: the cards form the board	Talking about prejudice

Short description/ Goal of the game:	Image:
<p>This game consists of a lot of cards with faces. Place 12 of these cards within a square.</p> <p>One player witnessed a crime and knows who did it. The other players must find out who the perpetrator is by yes/no-questions. The questions are about characteristics and are therefore subjective.</p>	

Educational value/ Learning Objectives:
<ul style="list-style-type: none"> • Talking about prejudice. • Make a decision with each other based on the information you get as a group.

Recommendations for use:

- This is a powerful game to talk about prejudice. It makes biases visible.
- We recommend if a game leader is present here, to keep the discussion on track.

Pro's & Contra's:

In discussion, the loudest agitator may well be right.

Tips and Tricks for Facilitators

How to adapt game for different groups, topics, occasions/needs

- Using arguments to support your opinion
- Discussion in groups
- Make it a 'blind vote'

Feedback questions

- Do people have prejudices about you?
- Where do these prejudices come from?
- After hearing the arguments of others, would you make a different choice now?

