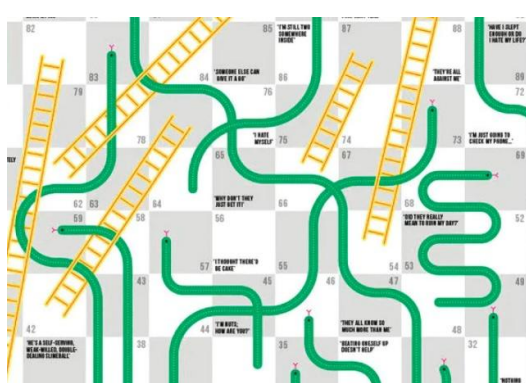


## Snakes & Ladders

<b>Duration:</b>	15+	min
<b>Number of players:</b>	2-6	player/s – plays in teams
<b>Materials/ Tools needed:</b>	boardgame	
<b>Publisher:</b>	School of Life	
<b>Game Designer:</b>	School of Life	
<b>Language</b>	En	
<b>Links:</b>	<a href="https://www.twinflamecollections.com.au/products/the-school-of-life-emotional-snakes-ladders">https://www.twinflamecollections.com.au/products/the-school-of-life-emotional-snakes-ladders</a>	

<b>Type of game:</b>	<b>Main topic:</b>
<input checked="" type="checkbox"/> board <input type="checkbox"/> card <input type="checkbox"/> role play <input type="checkbox"/> simulation <input type="checkbox"/> computer <input type="checkbox"/> Serious <input type="checkbox"/> Other:	<p><b>Experience the terrifying lows, the dizzying highs and the creamy middles of the (non-linear) path from childhood to adulthood with Emotional Snakes and Ladders.</b></p>

<b>Short description/ Goal of the game:</b>	<b>Image:</b>
<p>The School of Life has taken Snakes and Ladders and turned it into a game about emotional life: the ladders represent all those moments when you learn how to be more of a grown-up, the snakes the times when you end up acting, against your better nature, like a tantrum-prone toddler.</p> <p>Depending on where you land, you pick up cards that outline, with humour and wisdom, the ingredients of emotional maturity and ask you to share insights from your own life. As we play, we're entertained, amusingly educated and subtly invited to continue to try to grow up with a goal that, as the game kindly implies, none of us ever quite master completely.</p>	

<b>Educational value/ Learning Objectives:</b>
<ul style="list-style-type: none"> <li>• Talk about your emotional life.</li> <li>• Exchanging mistakes you made and insights you had.</li> </ul>

Recommendations for use:

This game needs to be played with a game master who monitors the conversation.

